

GATED COMMUNITY SEVEN LAKES ZONING FACT SHEET

GC-SL

A district created to reflect existing unincorporated Gated Community Seven Lakes. Primarily governed by restrictive covenants, district regulations are designed to reflect deeded covenant restrictions.

Permitted Uses ([Chapter 6](#))

- Agricultural Uses and Buildings (Not in a Bona Fide Farm)
- Dwellings, Single Family
- Family Care Home (6 or less)
- Boat & RV Storage
- Government Facility
- Marina (fuel & supplies)
- Neighborhood Park
- Recreation, Low Impact Outdoor
- Public & Private Utility Facilities
- Antenna Collocation, Minor
- Small Wireless Facility
- Carport or Garage
- Home Occupation, Level 1
- Family Health Care Structure
- Cemetery, Family
- Accessory Swimming Pool
- Amateur Radio and Receive-only Antennas
- Solar Collectors, On-Site Use
- Construction Office, Temporary
- Temporary Land Clearing
- Real Estate Offices, Temporary
- Temporary Events (Special Event)
- Temporary Family Health Care Structure
- Yard Sales, Residential and Civic

Requires [Special Use Permit](#)

- Hospital
- Religious Institution
- School, Elementary/Middle/High
- Civic/Social Club, Lodge, Organization
- Golf Driving Range
- Golf Course (including par 3)

Related Links:

[Moore County Unified Development Ordinance Chapter 8 Specific Use Standards](#)

SETBACKS AND DIMENSIONAL REQUIREMENTS

Lot Dimensions

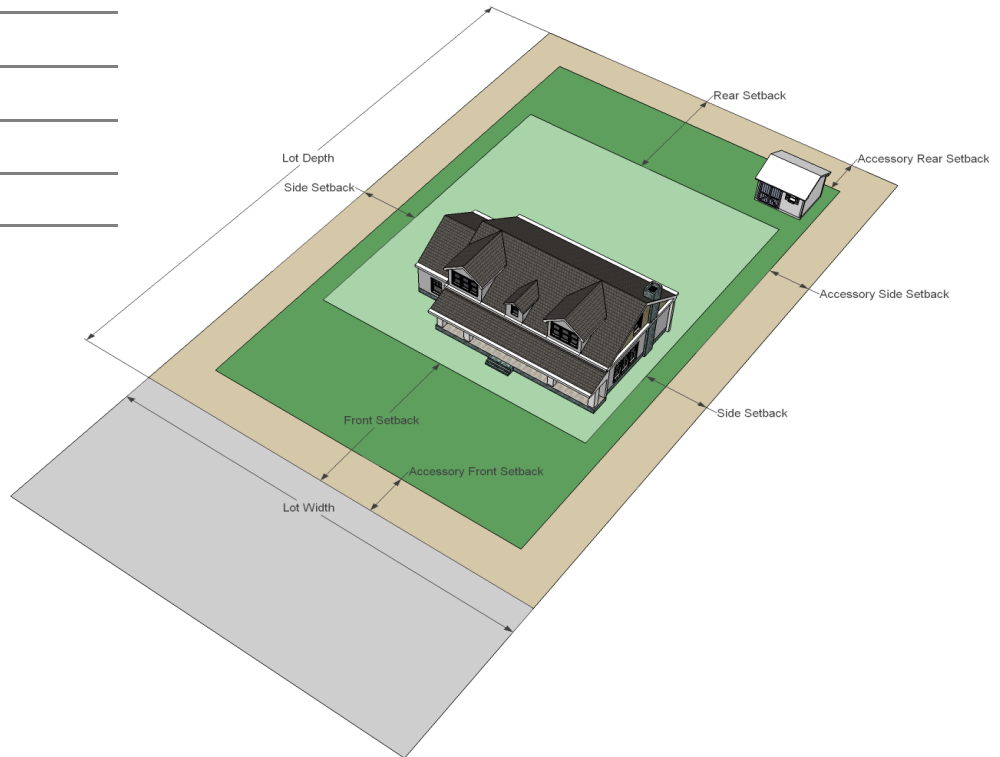
Minimum Lot Size	NONE
Minimum Lot Width	NONE
Minimum Lot Frontage	NONE
Maximum Building Height	40 feet

Principal Structure Setbacks

Front Setback	NONE
Side Setback	NONE
Side Setback (Corner)	NONE
Rear Setback	NONE

Accessory Building Setback

Front Setback	10 feet
Side Setback	10 feet
Side Setback (Corner)	10 feet
Rear Setback	10 feet



Restrictive Covenants and Deed Restrictions may supersede any requirements listed on this sheet. Please check with your Home Owners Association for any additional requirements that may apply

Residential Accessory Buildings and Swimming Pools shall be located in side or rear yards and shall meet the accessory building setbacks